

Gunnery Department MLRS Division

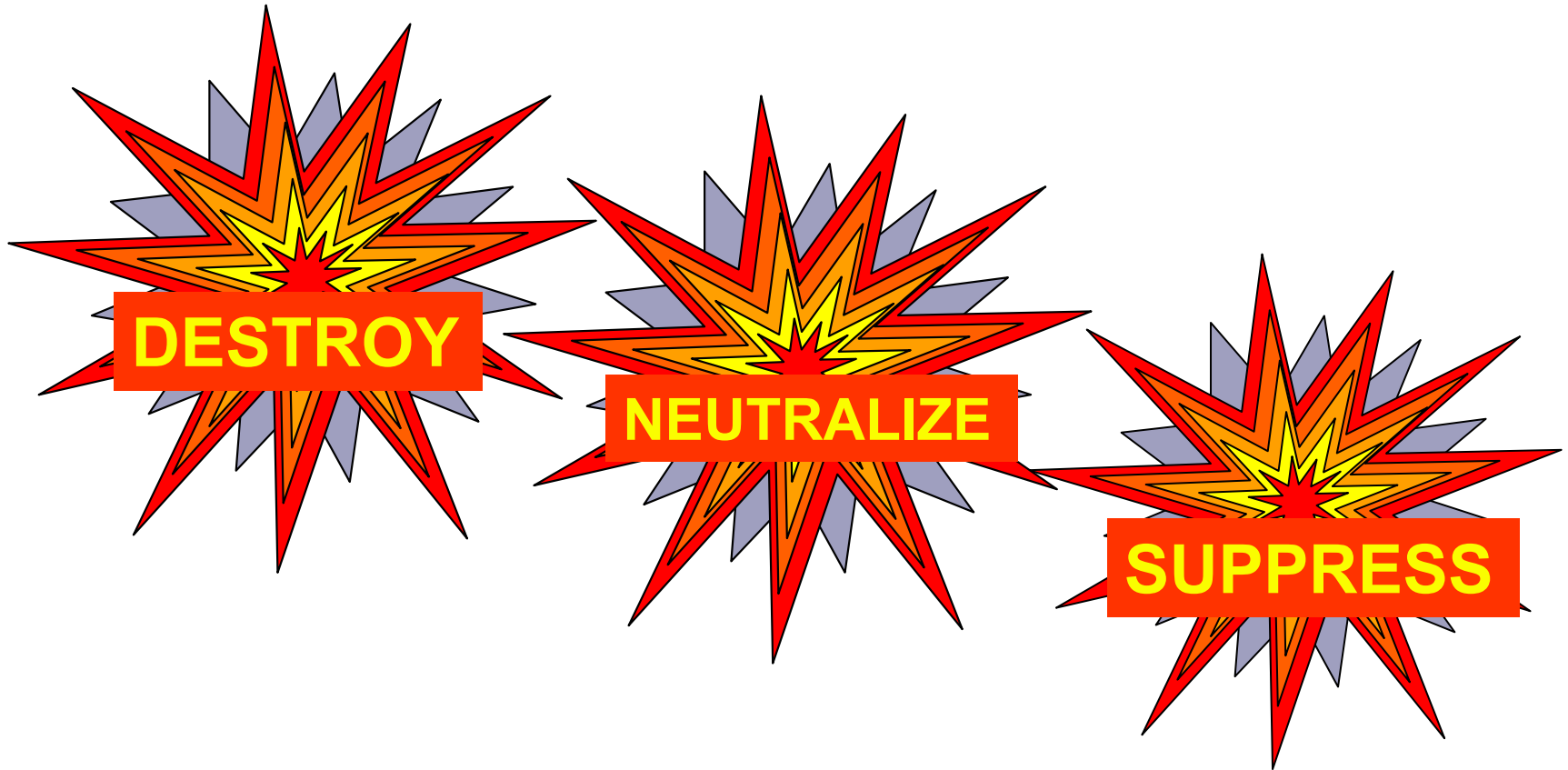
“Standards Start Here”



Field Artillery Officer Basic Course

MLRS RSOP

The Mission of the Field Artillery is to...



the enemy by cannon, **ROCKET** and **MISSILE** fire
and to help integrate all fire support assets into
combined arms operations.

Learning Activities

1. Identify RSOP General Considerations
2. Identify METT-TC Requirements for RSOP
3. Identify methods for Reconnaissance
4. Identify methods for Selection
5. Identify requirements for Occupation of Position

RSOP

Considerations

Considerations

- Conduct operations under battery control
- Occupy separate OPAREA
- OPAREA size generally 3km x 3km
- Platoon Leader conducts his own RSOP

Considerations

- 3km x 3km OPAREA (exact size is a function of METT-T)
- OPAREA can be used by other units
- Face to face coordination may be required
- Six Position types within an OPAREA

METT-TC

METT-TC

Mission

Enemy

Terrain

Troops Available

Time Available

Civilian Considerations

METT-TC

Mission

- Governing factor in planning RSOP
- What is our unit's purpose?
- What is commander's intent?
- Determine movement plan that best supports needs of maneuver

METT-TC

Enemy

- Strengths
- Status of Training
- Disposition
- Location
- Doctrine
- Capabilities
- Equipment

METT-TC

- Enemy offensive increases MLRS fires
- Enemy radar / counter fire threat increases distance / frequency of movements
- Enemy rear operations increases ground threat to moving units

METT-TC

Terrain and Weather

- OCOKA
- Analyze routes
- Estimate time and distance of move
- Effects of weather on terrain, visibility and trafficability

METT-TC

Troops

- Adjust plan to accomplish mission based on unit strength
- Fatigue, training, and morale
- Attachments and Detachments

METT-TC

Time Available

- Critical times of operation
 - Offense: Lead unit crosses LD/LC
 - Defense: NLT to defend time
- Movement times to position areas

METT-TC

Civilian Considerations

- Rules of Engagement
- Local Culture, Politics, Economics
- Factions, Weapons

RECONNAISSANCE

**SELECTION
AND
OCCUPATION OF
POSITION**

Reconnaissance

- Map
- Air
- Ground

Reconnaissance

Map: Preliminary to ground or air recon

- Advantages:

 - Fastest Method

 - Eliminates unsuitable routes

- Disadvantages:

 - Cannot determine terrain conditions

 - Other units and enemy may be in
AO

Reconnaissance

Air: Used in conjunction with map and ground

- Advantages:

Valuable information gained

Faster than ground recons

- Disadvantages:

Resources not readily available

Inaccurate picture of surface conditions

Reconnaissance

Ground: Most effective type of recon

- Advantages:

Can physically examine routes and positions

- Disadvantages:

Slowest type of recon

Reconnaissance

Generally consist of:

- Hasty map reconnaissance
followed by deliberate ground
reconnaissance

Reconnaissance

- Platoon Leader
- Recon Sergeant
- Optional Members / Vehicles
 - FDC Specialist
 - Launcher
 - HEMTT/HEMAT

Considerations

- Existing routes and characteristics
- Bridges
- Fording, ferrying or swimming sites
- Tunnels and underpasses
- Obstacles--NBC, roadblocks, minefields
- Drainage
- Natural or man-made features

OPAREA Considerations

- Communications with the BOC
- Open areas for Firing Points
- Defensibility/Dispersion of positions
- Trafficability within OPAREA
- Existing survey and road network
- Terrain Masking
- No major features interfering with OPAREA (i.e. river, highway)

Survey Control

- Coordinate with BOC for survey priority
- Emplace SCPs along route, every 6-8 km if you must maintain firing capability
- Position stake on left side of road
- Survey Control:
 - Primary -- PADS
 - Secondary -- PLGR

Alternate methods of survey

- Adjacent unit SCPs in OPAREA
- Adjacent unit SCPs outside the OPAREA
- Use launcher's SRP/PDS
- Use hasty survey (i.e. graphic resection)
- Use map spot

RECONNAISSANCE

SELECTION

AND

OCCUPATION OF

POSITION

Selection

- The Firing Area and Firing Point
- The Hide Area
- The Reload Point
- The Survey Control Point
- The Platoon Headquarters
- The Ammunition Holding Area

Firing Points

- 9 FPs per OPAREA / 3 per Launcher
- Section Chief selects firing point within 150m of reconned grid
- Communications with POC and BOC
- No immediate masks in direction of fire

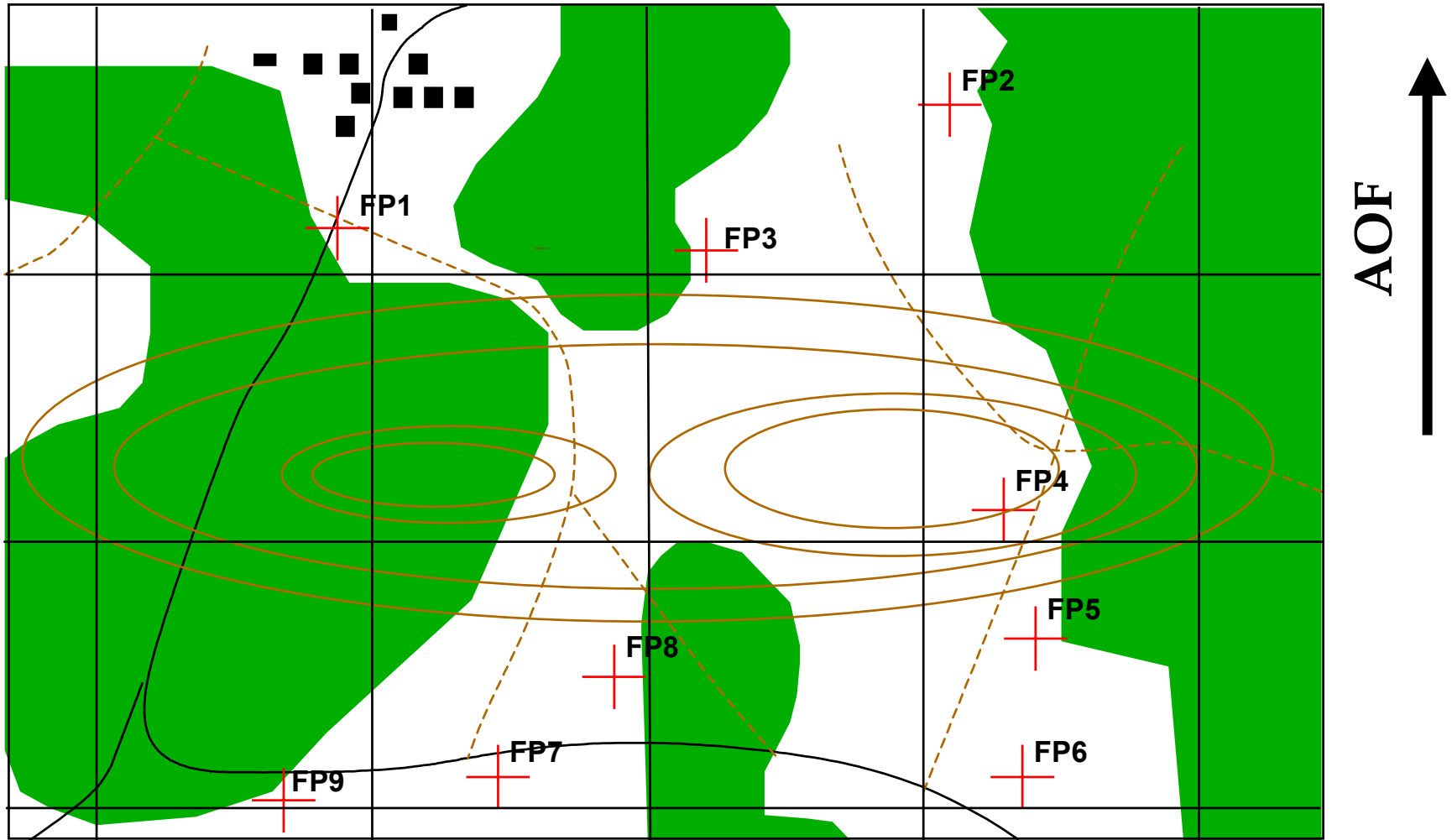
Firing Points

- Used as launch point for fire missions
- Should be 500m from other FPs (800m preferred)
- Should be 800m from any other position type or element
- Firing Point and Hide Area can be same

Hide Area

- Used to conceal launcher while waiting for fire mission
- Section Chief selects Hide Areas
- Covered and concealed position within 100 meters of the firing point (wood line)

Firing Points and Hide Areas



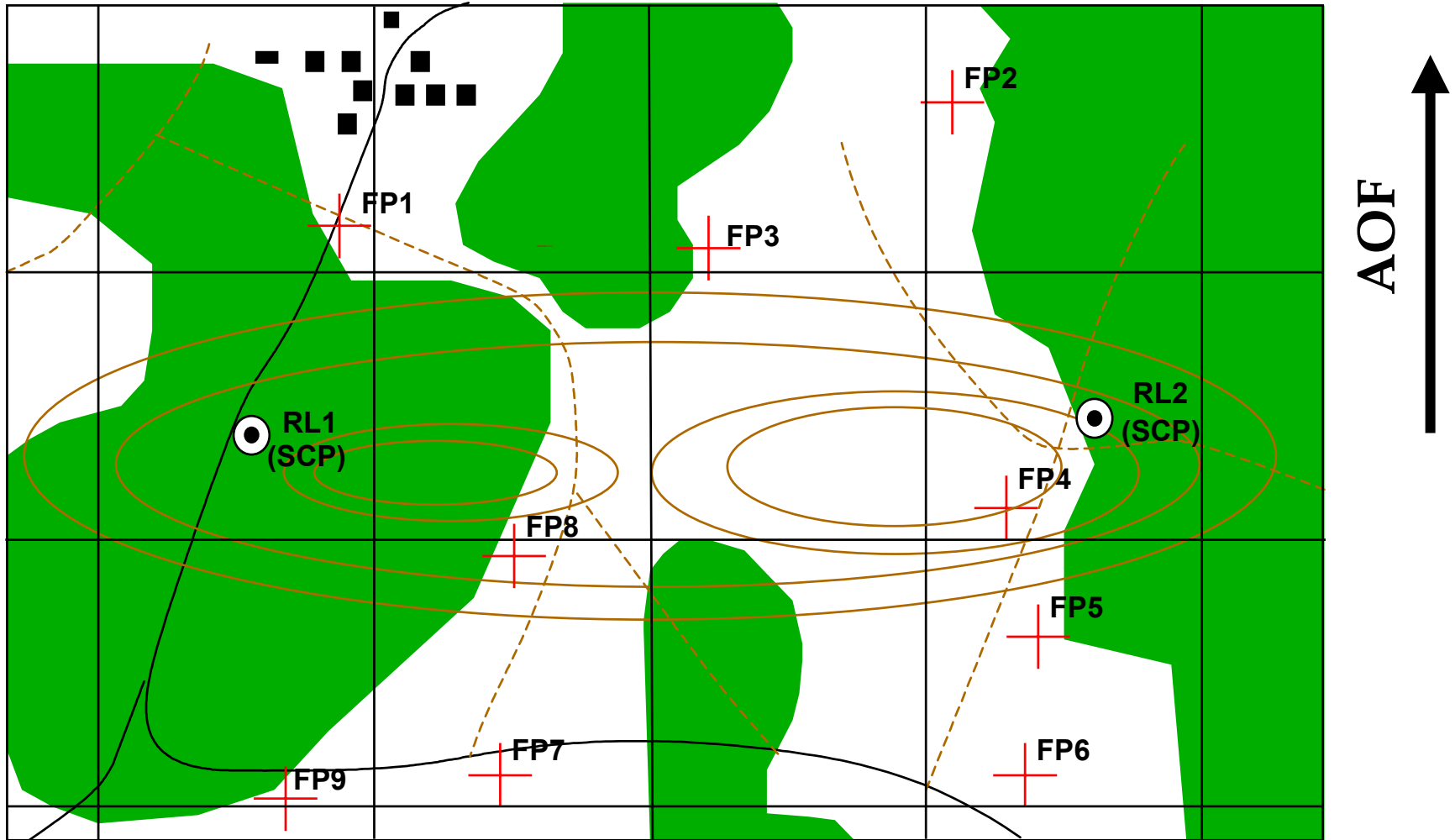
Reload Points

- Used to upload launchers with ammo
- At least 2 RLs in each OPAREA
- Room to maneuver HEMTT - HEMAT
- Firm, level ground
- Concealment for HEMTT nearby
- At least 800 meters from firing points and at least 500 meters from all other positions.

Survey Control Points

- Used to update launcher PDS
- Minimum of 2 in each OPAREA
- Normally located with reload points
- Other possible locations for SCP
 - At the Release Point
 - At a launcher Firing Point / Hide Area

Reload Points and SCPs



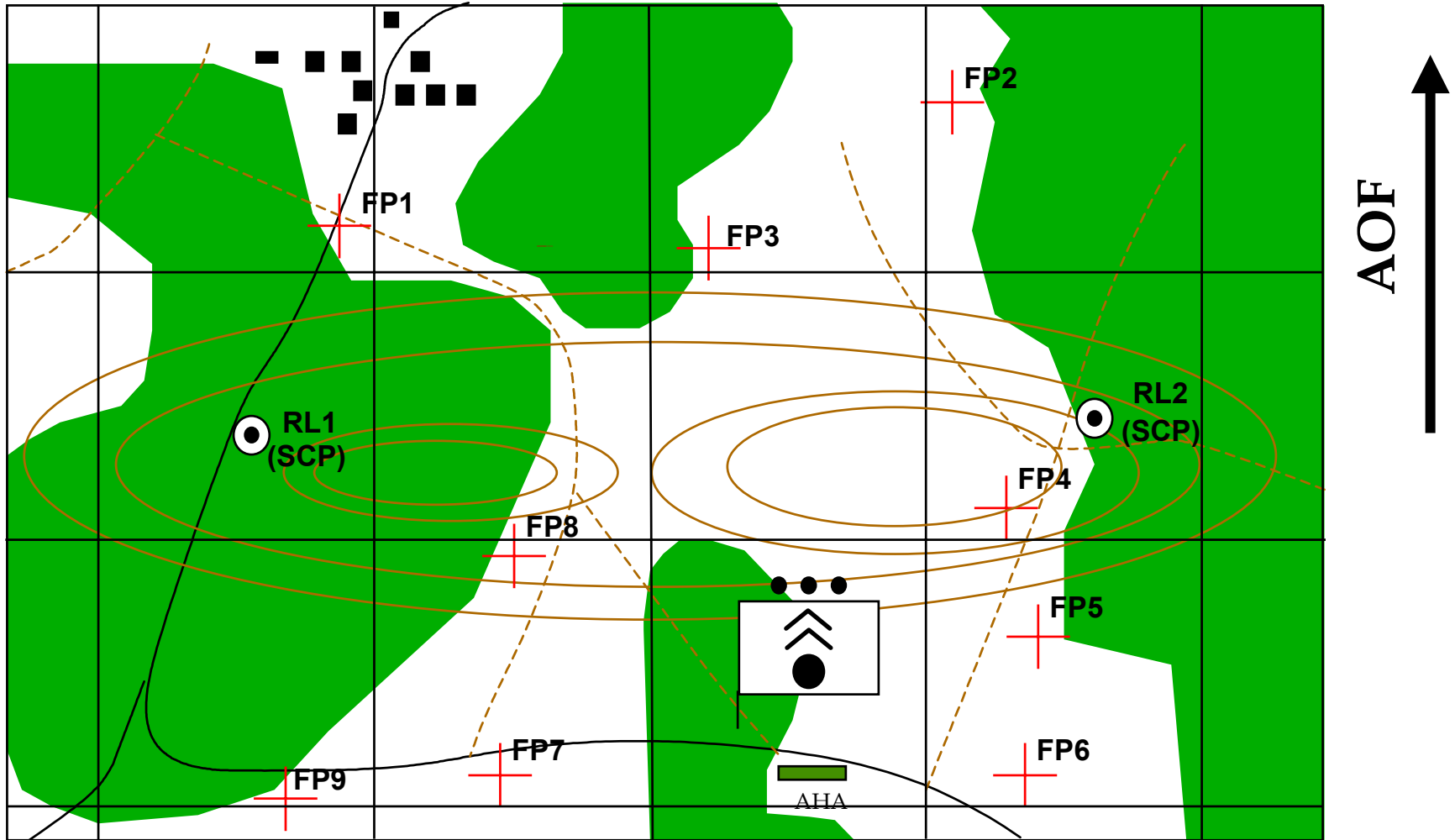
POC Location

- Used to Command and Control Platoon
- Find primary and alternate POC location
- Communications with BOC and SPLs
- Cover and concealment
- Communications mask between position and enemy
- Trafficability

Ammunition Holding Area

- Used to position HEMTTs waiting to download ammunition
- Cover and concealment
- Trafficability -- Proximity to the MSR
- Can be positioned 100 - 300 m from POC
- Defensibility with POC

Firing Platoon Operational Area



RECONNAISSANCE
SELECTION
AND
OCCUPATION OF
POSITION

Occupation of Position

Platoon needs little position preparation

- Platoon Leader awaits platoon at RP
- Platoon Sergeant leads main body
- At Release Point, Platoon Leader and Platoon Sergeant conduct “The Swap”

Occupation of Position

- **Platoon Leader**

Jumps in PLT SGT's HMMWV

Directs launchers to firing areas

Leads HEMTTs to reload points

- **Platoon Sergeant**

Jumps in PLT LDR's HMMWV

Leads FDC to POC position

Leads remaining HEMTTs to AHA

Occupation of Position

- Ensure launchers reload ammo
- Ensure launchers update PDS
- Ensure launchers realign SRP
- Distribute OPAREA data
- Brief all sections on OPAREA
- Immediately obtain firing capability
- Establish perimeter defense

Perimeter Defense Considerations

- Established by Platoon Sergeant
- Coordinate with other units in OPAREA
- Use claymore mines and trip flares
- Provide sections with rendezvous grids
- Emplace M2/M19/SAW on avenue of approach
- Dismount one man in launcher hide areas

Summary

- OPAREA Considerations
- METT-TC
- Reconnaissance
- Selection
- Occupation

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